



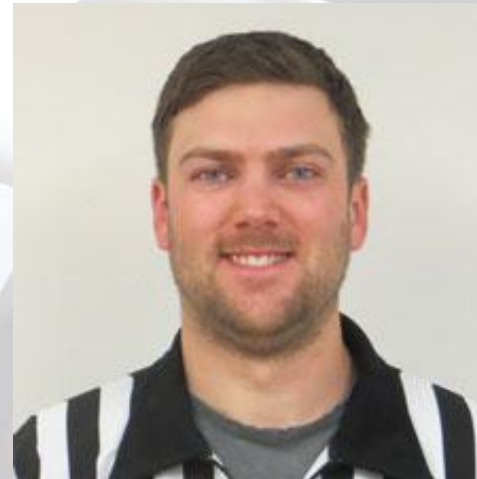
**OHSLA
SCOREKEEPERS & TIMEKEEPERS
TABLE VOLUNTEER TRAINING
March 14, 2026**



Course Instructors

Tom Carney & Devin Bentz

OLOA Board of Directors & NFHS Officials





Agenda



“Housekeeping” & Scorebooks

Purpose / Objectives

New Rules in 2026

Field Layout

Lacrosse Terminology

Role of Scorekeeper

Role of Timekeeper

Practical Applications

Helmet Rules

5th Quarter Protocols

Player Stats Collection

Q&A



Housekeeping/Ground Rules

Today's Training Will Be Recorded

The Presentation Will Be Posted on the
OHSLA Website Homepage

Q&A: All questions today will be submitted
through "Chat" on the meeting site. We will
leave plenty of time at the end of the
meeting to address questions.

Thank You!



Scorebooks



From OHSLA Board of Directors

Since the scorekeeper table training format and the coaches' training outcome have changed, OHSLA will not be providing books this year. However, for local clubs, the format remains the same. We've heard from many that there are various books with plenty of pages that can be used, and the framework is available online—whether at FedEx Kinko's, offices, or even at home printers.

Below, you'll find links to purchase scorebooks, including a special discount code from Capelli Sports, which is valid for gear beyond just the books:

<https://capellisport.com/products/mens-lacrosse-scorebook>

Capelli Sport Discount Code as attached CSGCZONCK

<https://www.amazon.com/lacrosse-stat-book/s?k=lacrosse+stat+book>

<https://a.co/d/0d6hJPcp> (100pg sheet book)

<https://a.co/d/00u7DKDj>

20% OFF
AT WWW.CAPELLISPORT.COM
USE CODE:
CSGCZONCK

capelli
SPORT

OGLA
OREGON GIRLS LACROSSE ASSOCIATION

20% off at www.capellisport.com



PURPOSE / OBJECTIVES

What goals do we want to achieve from this training class?

1. Consistency equals Integrity.
2. Legitimacy - Uniformity of Scorekeeping.
3. Volunteer expectations.
4. Proper "table atmosphere"
5. Don't know the Official's hand signals? DON'T WORRY – LISTEN!
6. There is no test – Do your best!



RULES UPDATES FOR 2026

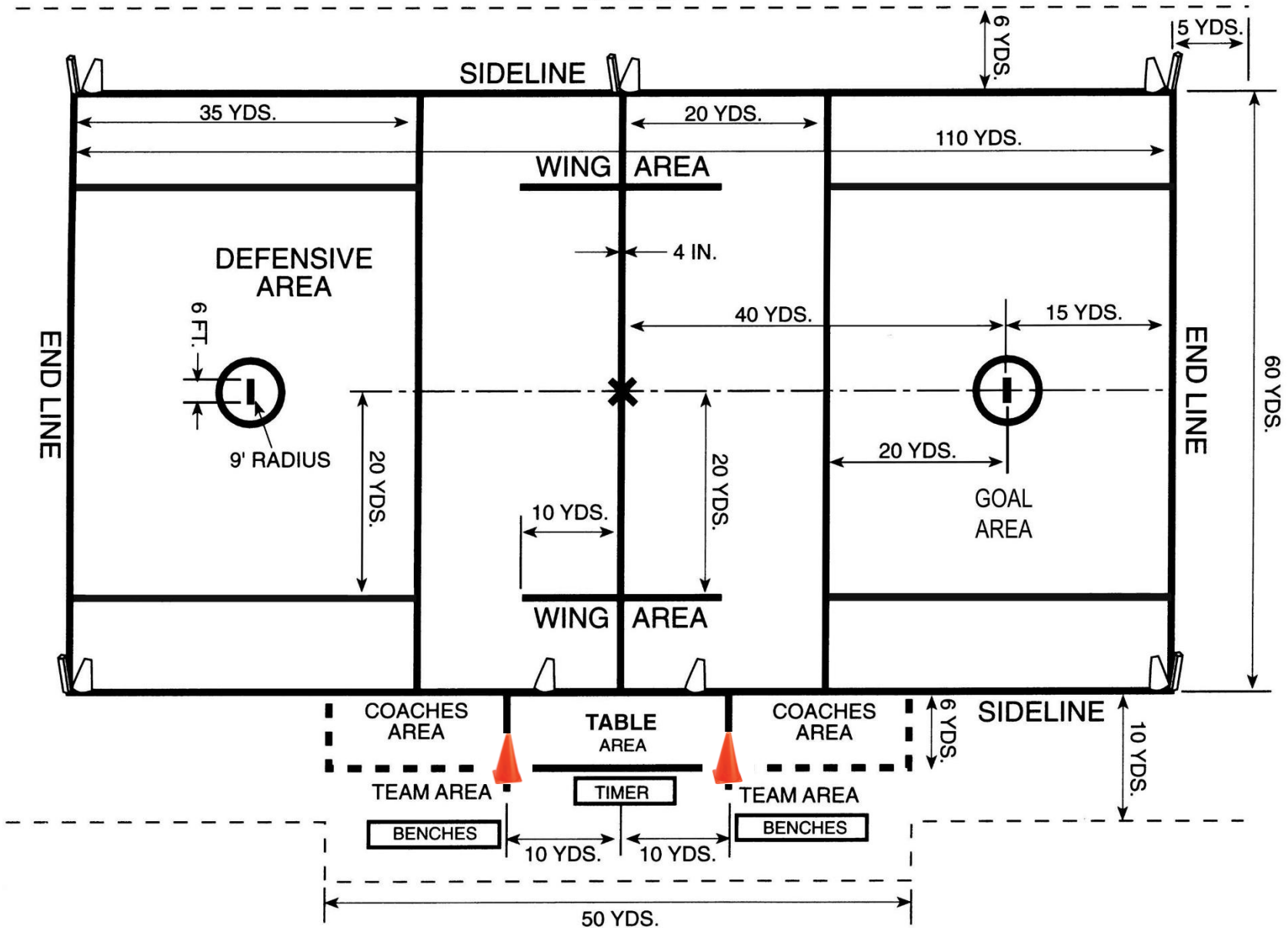
IMPACTING SCOREKEEPER

- Additional cones required to mark coach's area and more clearly mark the team area (1-2-12d)
- Requires a working horn to be accessible at the sideline table (1-12)
- Clarifies that a goal is scored if the ball is or becomes loose behind the plane of the goal line regardless of who caused the ball to cross the line (4-8)
- Reclassifies the foul for a player, other than the properly equipped goalkeeper, that enters the crease with the intent to block a shot as a PERSONAL FOUL for illegal equipment (4-18-4; 5-6-2 (NEW))
- Establishes the that the loss of a helmet is an illegal procedure unless it is due to direct contact to the head by an opponent. (6-5-2y)
 - NOTE: the player who loses their helmet must leave the field and not return until after the next dead ball. *Scorekeepers...it is helpful to note the player number that is required to leave the field. Likely, the official will note the player number for you.*

FIELD OVERVIEW (New Cones for 2026)



LIMIT LINE





OVERVIEW – PART I



OFFICIALS

- Officials are in charge of field, sideline, and spectators.

SCOREKEEPER & TIMER

- You are an important part of proper game management and are volunteering to assist the officiating crew and both teams.
- Properly ask for officials' help when needed, at the correct time, in the correct manner. (We'll cover this in today's training)
- No responsibility for administering or enforcing rules – partner with the officiating crew.
- As the on-field officials are a team and rely on each other, so must the scorers, timers, and spotters.
- Coaches will expect help with certain situations and may inquire during the game – answer with what you know as quickly as possible, but at the proper time (usually time in game or penalty). If busy, "I'll get you that information shortly coach."
- *Enjoy the best seat in the house!*



OVERVIEW – PART II

Home team table crew is responsible for recording scores and penalties.

1. Home team Scorekeeper and Timer have the **official** OHSLA stats.
2. Please drop allegiance to your child, team, or coaches – you are a volunteer to be “neutral” in managing the “book and clock”.
3. The table volunteers must not serve as **a rooting section** for either team.
4. Not a time for chatting it up with friends, texting, or social media. You are there to “work” in the best seat in the stadium.
5. While you may inside be cheering for your team, your exterior is professional and courteous.
6. The OHSLA requests you wear neutral colors – no team jackets or hats. This may not be reality, but it is requested.

LACROSSE TERMINOLOGY

- Shot –** A shot is considered a ball propelled toward the goal by an offensive player, either by being thrown from a crosse, kicked, or otherwise physically directed toward goal legally.
- Goal –** Ball is propelled by offensive player or deflected by defender/goalie into goal.
- Assist –** A direct pass to teammate who scores without dodging or evading an opponent, other than goalie in the crease. **ONLY ONE ASSIST** per goal. No hockey rule (2 assists).
- Goalie Save –** Ball is stopped or deflected by goalkeeper using crosse or any body part when that ball would have or may have otherwise entered goal. (Don't be too good)
- Ground Ball –** Ball comes into possession of player contested by an opponent and the player controls ball for passing, shooting, or cradling. During a FO, credit the player gaining possession of the ball with a GB, and the Team with a FO win.
- Faceoff –** Ball comes into possession of the team which first gains possession of the ball. A faceoff statistic is awarded to faceoff specialist regardless of himself or a teammate gaining possession.
- Fouls –**
- Technical – 30 seconds
 - Personal – 1 to 3 minutes
 - Releasable – Ends when other team scores
 - Non-Releasable – Player serves full time
- Team Clears -** Player gains possession of the ball in his defensive zone & successfully transitions the ball into his team's attack box, while keeping the ball in his team's possession.

SCOREKEEPER/TIMER GAME TIPS

1. Arrive to the Table at least 20 mins prior to the start of the game.
2. Pack a comfortable folding chair in your car, just in case!
3. Feel free to bring a blanket, coffee, water, pencils, supplies you may need to best accomplish your tasks.
4. The table crew should **NEVER** leave the table/scorebook unattended (Half-time) – would you leave a baby behind?
5. Maintain **calm demeanor** when performing duties or requesting information or clarity from officials/coaches/players.
6. Focus on the “work” at hand - timing & counting down the end of penalties / quarters. Refrain from text messaging while “working”.
7. Be aware that when game time is maintained at the table, the officials and coaches will request time updates often.
8. When official approaches table area (near the restraining line for face-off) have your eyes up ready to receive the call...give a “thumbs up” or “head nod” confirming that the penalty delivery was understood.

SCOREKEEPER ROLE

Keep a record of goals and assists for each team, along with the time of each goal.

Keep a record of player number making the goal and/or assist.

Check score with referee at end of each period - connect and verify.

Keep an accurate record of timeouts taken by each team, per half. Note the time on the game clock when the timeout was awarded. *(The officials record timeouts, too, and their record will be used in case of dispute)*

Keep a record of each player, by number, committing a violation. Also write down the penalty violation. If more than 3 players from any one team penalized at same time... “STACKING” Procedure
(1.5 x penalty time for JV running clock)

Notify official when any player accumulates 5 minutes of “personal foul” penalty time. (7.5 minutes for JV running time). More than likely, the officials will be “watching” a player with multiple personal fouls.

TIMEKEEPER ROLE – PART I

Keep an accurate account of game time.

(Varsity: 12 minute stop time, JV: 15 minute running time)

This may be at the table or handled by someone in the press box running scoreboard

Keep an accurate account of penalty time.

Inform the penalized player when penalty time expires.

(Announce “10 seconds”, and then countdown the last 5 seconds verbally so BOTH benches can hear – “5, 4, 3, 2, 1, RELEASE!”)

Notify officials 30 seconds before the end of each period.

Keep an accurate account of intermission time (10 minutes).

Sound Horn at exactly 4-minutes left in Halftime – This notifies teams of conclusion of halftime.

If not run by a press box, sound a horn at end of each period when the game clock reaches zero.

Call over an official by sounding a horn twice at the next **DEAD BALL** should an early penalty release violation occur.

TIMEKEEPER ROLE – PART II

Varsity Game “Running Time”:

During a VARSITY game, and ONLY IN THE SECOND HALF, when the goal differential is 12 goals or more, we operate under “running time” clock procedures.

Procedure For Timekeeper:

Once a 12-goal differential is reached, at next faceoff (following the goal that created the 12-goal differential) switch to “running time” clock procedures. When the official blows his whistle “live” at the faceoff, start the clock, knowing the game is now “running time”.

Once the 12-goal differential starts, it remains in effect the remainder of the game, regardless if the score returns to an 11 goal difference or less.

Clock remains in “running time” – only a Team Timeout or Official’s Timeout (injury) will stop the clock.

NOTE: All penalties in running time scenario are still NORMAL time, NOT time-and-a-half, like in a JV contest.

This rule is ONLY IN THE SECOND HALF of a VARSITY game, at 12 goals (or more) differential.

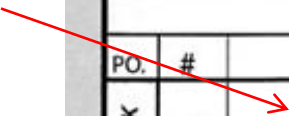


ITEMS THE OHSLA REQUIRES IN THE SCOREBOOK

- **Goal:** Player # who scored, by Quarter, by Time on the Clock
- **Penalty:** Player # penalized, Name of Offence, Amount of Time Served, and Time on the clock when Penalty Occurred (Varsity) or when Penalty Starts (JV)
- **Timeouts:** Team awarded Timeout, by Quarter, and Time on the Clock when Timeout was called

SCOREBOOK OVERVIEW

First Player listed MUST be a starting Attackman. This player will serve as each team's "in-home"



Coach	HOME TEAM	Record							
			1	2	3	4	5	6	7
Coach	VISITORS	Record							

HOME TEAM									
PO.	#	NAME	QUARTERS	SHOTS	G	A	GBs	P/T	#
ATTACK			1 2 3 4 OT						
			1 2 3 4 OT						
			1 2 3 4 OT						
1st MID.			1 2 3 4 OT						
			1 2 3 4 OT						
			1 2 3 4 OT						
2nd MID.			1 2 3 4 OT						
			1 2 3 4 OT						
			1 2 3 4 OT						
3rd MID.			1 2 3 4 OT						
			1 2 3 4 OT						
			1 2 3 4 OT						
DEFENSE			1 2 3 4 OT						
			1 2 3 4 OT						
			1 2 3 4 OT						



Final Topics

We're Getting Close to the Q&A!

Player Helmets

5th Quarter Games

Player "Stats" Collection



4-24-11 — Specifies that a player must leave the field if their helmet comes off during play and cannot return until the next dead ball after play continues.

RATIONALE: The instances of players wearing their helmets improperly is rising rapidly. With risk minimization a major focal point of the rule book, helmets must be worn appropriately as the manufacturer intended with all straps securely attached.

Table Responsibility: Partner with officials (but do not ACT like an official) to ensure the player who lost their helmet does not reenter the game until the NEXT DEAD BALL. (“*Second Whistle*”)



5th Quarter Games

5th Quarter Games (occur BEFORE the Varsity contest begins) A “5th Quarter” is allowable for teams that do not have the numbers to field a full JV team.

Should the Varsity game have a “5th Quarter” designation, there will be one (1) additional quarter of normally-timed Varsity play, but additional scoring DOES NOT count towards the final OHSLA game score.



5th Quarter Games



No additional player statistics will be recorded in the “5th Quarter” . . . with one exception – personal foul penalties!

Should a player, either in the course of a 4-quarter game OR within a contest being played under the “5th Quarter” designation, accumulate 5-minutes in personal fouls or be assessed two (2) Unsportsmanlike Conduct penalties, they have effectively “fouled out” of the game. This needs to include “5th quarter” personal foul violations. In certain situations, that player and/or team may receive additional review by the OHSLA Board, specific to disciplinary action(s).

Thus, in “5th Quarter” game scenarios, please continue to only keep track of penalties, penalty time, and timeout situations. All of which will be later reviewed by the League, if there was an issue.



OHSLA Player Stats

This will be year TWO for OHSLA Player Stats.
We wanted to show a few slides for Scorekeeper
Training, but Stats is NOT the Scorekeeper's job.

Stats Login



There is a separate login for entering Game Stats.

- This way, a team will be able to provide one or two people with their Team's **Stats PIN** to enter game/player stats. Head Coach provides it.

A screenshot of the Oregon High School Lacrosse Association (OHSLA) website's 'Game STATS Reporting Login' page. The page has a green header with the OHSLA logo on the left and the text 'Oregon High School Lacrosse Association' and 'Game STATS Reporting Login' in white. Below the header is a green navigation bar with links for 'Home', 'Teams', 'Info', 'News Archives', and 'Login'. The main content area is yellow and contains a white box with the title 'Login to Report Game STATS'. Inside this box, there is a 'School:' label followed by a dropdown menu with 'Select A School' and a downward arrow. Below that is a 'STATS PIN:' label followed by a text input field. To the right of the input field is a rounded rectangular button labeled 'Next'.

Select the Game to enter stats



Steps:

Team Log-in

The team's past games will be displayed. Each game having a hyperlink (around the game date) to Insert or Edit that games stats.

If there are already stats entered (partially or entirely), a summary of those stats will also be displayed to the right of that game.

A screenshot of the Oregon High School Lacrosse Association website. The page has a green header with the OHSLA logo on the left and the text 'Oregon High School Lacrosse Association' and 'Report Game Stats' on the right. Below the header is a navigation bar with links for 'Home', 'Teams', 'Info', 'News Archives', and 'Login'. The main content area features a table with columns for 'Select The Game You Wish To Enter Stats For', 'Goals', 'Asst', 'GBall', 'FOW', 'Shots', and 'Saves'. The first row of the table shows the date '3/13/2025', the team 'West Linn', and the opponent 'Jesuit'. A red arrow points to the date '3/13/2025'. At the bottom of the page, there is a copyright notice '©2025 www.OHSLA.net' and a link 'Log-Off Player Stats'.

Insert New Stats or Update Existing Stats



If there are NO Stats already entered for this game, the system will be in **INSERT** Mode (status displayed in upper right). If there are existing Stats, you will be in **UPDATE** Mode

[Print Stat Sheet](#) West Linn vs Jesuit
3/13/2025 7:00:00 PM Insert New Mode

#	Player	POS	P	S	G	A	SH	GB	CTO	FOW	FOL	SAV	GAL
10	Elliott Hire	Mid	<input type="checkbox"/>	<input type="checkbox"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
11	Henry Van Pelt	SSDM	<input type="checkbox"/>	<input type="checkbox"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
12	Mackie Malkiel	Mid	<input type="checkbox"/>	<input type="checkbox"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
13	Dom Velluto	Att	<input type="checkbox"/>	<input type="checkbox"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
14	AJ Bayne	Def	<input type="checkbox"/>	<input type="checkbox"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>



Description of Columns

Roster players are listed vertically sorted by Jersey Number (#). Below is a description of the **stat fields** we are collecting for players.

[Print Stat Sheet](#) West Linn vs Jesuit Insert New Mode

3/13/2025 7:00:00 PM

#	Player	POS	P	S	G	A	SH	GB	CTO	FOW	FOL	SAV	GAL
10	Elliott Hire	Mid	<input type="checkbox"/>	<input type="checkbox"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
11	Henry Van Pelt	SSDM	<input type="checkbox"/>	<input type="checkbox"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

You can mouse-over any of the stat column abbreviations to view the spelled out Stat Name which are also listed below.

- P = PLAYED
- S = STARTED
- G = GOALS
- A = ASSISTS
- SH = SHOTS
- GB = GROUND BALLS
- CTO = CAUSED TURN OVERS
- FOW = FACE-OFFS WON
- FOL = FACE-OFFS LOST
- SAV = GOALIE SAVES
- GAL = GOALIE GOALS ALLOWED

Face-Off and Goalie Stats



Face-Off Stats and **Goalie** Stats are colored coded differently
Face-Off (Pos = FO) players Stats in **Blue** columns
Goalie (Pos = Goal) players Stats in **Green** columns

[Print Stat Sheet](#)

West Linn vs Jesuit
3/13/2025 7:00:00 PM

Face-Off Stats Goalie Stats

#	Player	POS	P	S	G	A	SH	GB	CTO	FOW	FOL	SAV	GAL
10	Elliott Hire	Mid	<input type="checkbox"/>	<input type="checkbox"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
11	Henry Van Pelt	SSDM	<input type="checkbox"/>	<input type="checkbox"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
30	Josh Braden	Goal	<input type="checkbox"/>	<input type="checkbox"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
7	Thomas Bui	FO	<input type="checkbox"/>	<input type="checkbox"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

Printing Stat Entry Sheets



Persons entering Player Stats have the ability to Print Full Team Rosters with the Stat fields to write on and collect the player Stats for that game in an effort to make it easier when it comes time to entering the Stats on the web site. **This is Highly Recommended.**

[Print Stat Sheet](#)



West Linn vs Jesuit
3/13/2025 7:00:00 PM

Insert New Mode

#	Player	POS	P	S	G	A	SH	GB	CTO	FOW	FOL	SAV	GAL
10	Elliott Hire	Mid	<input type="checkbox"/>	<input type="checkbox"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
11	Henry Van Pelt	SSDM	<input type="checkbox"/>	<input type="checkbox"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

Conclusion



The Player Stats piece was implemented in 2025 season.

Player Stats is NOT the Job of the Official Scorebook person; and those collecting additional stats are NOT located at the scorekeeper's table

Coaches may use the **Printed Stat Sheet Roster** to collect games stats for each game, but this should be assigned to another volunteer.

Coaches have the ability to enter the Stats themselves OR provide the **Team Stats PIN** to a team volunteer to enter the data.

The team Head Coach should be the primary contact if questions about player stats; they can reach out to the OHSLA for clarification.

Team Rosters



Corvallis Crescent Valley - Varsity Cavaliers

2025 Team Roster

Head Coach: **Josh Parker**



[Display Active Game Roster](#)

[Display Active Only](#)

[Add Player](#)

	First Name	Last Name	Jersey	Position	Swing	Grade	Attending	Active
	Cormac	McQuillan	1	Att		12	Crescent Valley High School	Y
	Thomas	DePree	2	Att		11	Corvallis High School	Y
	Finn	Costello-Johnson	3	Att		10	Corvallis High School	Y
	Graham	Lee	10	Att		10	Crescent Valley High School	Y
	Tavin	Steinhoff	25	Att		9	Corvallis High School	Y
	Torrington	Jensen	27	Att		9	Crescent Valley High School	Y
	Gavin	Hansen		Def		12		N
	Gavin	Slayden	6	Def		12	Corvallis High School	Y
	Jaydin	Shine	11	Def		12	Corvallis High School	Y
	Wyatt	Woekel	14	Def		12	Corvallis High School	Y

Team Rosters



Corvallis Crescent Valley - Varsity Cavaliers

2025 Team Roster

Head Coach: **Josh Parker**

Toggles two different Roster displays

Display Coaches Team Roster

Display ALL Players

Add Player

First Name	Last Name	Jersey	Position	Swing	Grade	Grad Year
Cormac	McQuillan	1	Att		Senior	2025
Thomas	DePree	2	Att		Junior	2026
Finn	Costello-Johnson	3	Att		Sophomore	2027
Graham	Lee	10	Att		Sophomore	2027
Tavin	Steinhoff	25	Att		Freshman	2028
Torrington	Jensen	27	Att		Freshman	2028
Roan	Peterson	8	Mid		Junior	2026
Dominic	DeSalvo	19	Mid		Freshman	2028
Rowan	Risien	24	Mid		Freshman	2028
Gavin	Slayden	6	Def		Senior	2025



Corvallis Crescent Valley - Varsity Cavaliers

2025 Team Roster

Head Coach: **Josh Parker**

First Name	Last Name	Jersey	Position	Swing	Grade	Grad Year
Cormac	McQuillan	1	Att		Senior	2025
Thomas	DePree	2	Att		Junior	2026
Finn	Costello-Johnson	3	Att		Sophomore	2027
Graham	Lee	10	Att		Sophomore	2027
Tavin	Steinhoff	25	Att		Freshman	2028
Torrington	Jensen	27	Att		Freshman	2028
Roan	Peterson	8	Mid		Junior	2026
Dominic	DeSalvo	19	Mid		Freshman	2028
Rowan	Risien	24	Mid		Freshman	2028
Gavin	Slayden	6	Def		Senior	2025
Jaydin	Shine	11	Def		Senior	2025
Wyatt	Woekel	14	Def		Senior	2025
Steve	Zhang	21	Def		Senior	2025
Sam	Coffeen	40	Def		Freshman	2028
Calvyn	McCarley	9	LSM		Senior	2025
Jayden	Chen	4	SSDM		Senior	2025
Oliver	Russel	5	SSDM		Senior	2025
Beau	Kronmiller	15	SSDM		Junior	2026
Henry	Sether	16	SSDM		Freshman	2028
Mark	Pittman	28	FO/Mid		Senior	2025
Wylie	Koning	23	Goal		Junior	2026

21 Team Players

Date/Time: 3/15/2025 7:53:54 AM

Opposing Teams **may** hand the **Home Team Score Keeper (YOU)** their team's roster as a print-out.

We are TRYING to train head coaches a time saving step during game day.

We always need the opposing teams players listed in the **Home Scorebook**. Here is an easy way for coaches to do this (if they maintain their teams roster throughout the year.)

SUMMARY

1. Home Team Scorer and Timer have the **official** OHSLA stats/scorebook and are part of the officiating crew.
2. Keep an accurate game and penalty time – it's important!
3. Inform the penalized player when penalty time expires. (Announce when “10 seconds” remains LOUDLY. **Countdown last 5 seconds verbally, loud enough so that BOTH benches hear – “5, 4, 3, 2, 1, RELEASE!”**)
4. Sound a horn at end of each period. (*Scoreboard operator may “own” this*)
5. In a Varsity game ONLY, in the second half, if we reach a 12-goal differential, the game will shift to “running time” and does NOT return to stop time, regardless of the game score becoming 11 goals or less in difference.
6. Keep a record of goals, assists, and penalties by player number for both teams.
7. Arrive at least 20 minutes prior to the start of the game.
8. Table crew should **NEVER** leave the table / book unattended (Half-time)
9. Maintain **calm demeanor** when requesting or delivering information / clarity to and from officials & coaches.



Q & A

OR

"WHAT IF" SCENARIOS



THANK YOU for your partnership &
assistance in managing the game!

Have a great season!