

## **LACROSSE 3-MAN PREGAME**

- MEET PREFERABLY 1 HOUR BEFORE GAME TIME

### **60:00 PREGAME**

## **OFFICIALS PRE-GAME**

- Try to allow 30 minutes for pre-game to get all the way through and to help answer each other's questions

### **FACE-OFF**

- Face-off official presents ball
- Bench official from mid-field, announce "timer on." Then move to position w/hand raised
- Single side official looks for his ½ of the field to be ready, when ready, point to your goal
- Bench official will then check his ½ of the field along w/double checking other ½ when ready point to your goal
- Face off official (looking for the OK from bench official only) will then commence the face off with little to zero movement

### **FACE-OFF COVERAGE**

- Face-off official look for infractions from the 2 face-off players
- Bench and single side officials look for infractions from wings (priority), face-off players (2<sup>nd</sup> priority) and players behind the restraining line (3<sup>rd</sup> priority)
- See possession, count to one, call possession
- Bench official cover your goal line or become trail and cover substitutes and offside
- Face-off official cover your goal line or become trail and cover substitutes and offside
- Single side official start counts, cover goal line for face-off official if they are tied up and stay there until you are relieved from covering official

### **SETTLED SITUATIONS**

### **LEAD OFFICIAL**

- Cover goal line tightly w/o being in the way of the players
- Look for crease and goalie violations, illegal screens and interference
- You're the priority on shot to the end line, move with the ball and players to "sell" that call
- If the end line is ever threatened you need to be there covering the end line
- On turnovers give a finger twirl
- You have the 4-second count on possession in the crease
- Could have the 10 second count on a quick fast break

### SINGE SIDE OFFICIAL

- Cover 2 to 3 yards up field from the goal line tightly w/o being in the way of players and the motion of the play being run. (anticipate the play)
- Look for crease and goalie violations, illegal screens, and interference
- Your secondary on end line shot, be prepared to help
- If lead official falls back to cover end line, cover goal line until you are relieved from the lead official
- Watch late action on the shooter
- On turnovers give a finger twirl and turn on your 20 second timer
- Switch to visible 10 second count when possessed in the offensive ½ of the field

### TRAIL OFFICIAL

- Top corner of the attack box
- Watching for illegal screens and interference
- Priority on sideline coverage
- Watch substituting w/o turning your back to the field
- Watch late action on PASSER AND SHOOTER
- If you see turnover give a finger twirl and hustle to get to your goal line

### FAST BREAK COVERAGE

### LEAD OFFICIAL TURNING INTO TRAIL OFFICIAL

- Twirl finger on turn over
- 4 second count on possession in the crease
- Continue to look for crease and goalie violations
- DON'T be in a hurry
- You have secondary offside
- Work your way to the first cone and freeze for a count or two and watch for any substitutes. If a lot of substitutes, this could be longer than a count or two
- Sweep the box to the second cone and freeze for a count or two, again looking for substitutes w/o turning your back to the field
- Be sure to answer any questions from the coaches or table. If you don't know the answer, DON'T MAKE IT UP
- Run into settled position

### SINGLE SIDE OFFICIAL

- After turnover twirl finger and turn on 20 second timer
- Try to work even or in advance of the ball
- Stop at cone and take initial offside
- Start a visible 10 second count when the ball is possessed in the offensive ½ of the field. Take a quick glance at the lead official, if you are both counting, you will decide who continues count

- You are priority on all counts. Be prepared for multiple turnovers and stopping and restarting your timer
- With ball in the attack area, hustle into position

#### **TRAIL OFFICIAL TURNING INTO LEAD OFFICIAL**

- If you see a turnover, twirl finger
- Hustle to your goal line while keeping an eye on play
- DON'T get beat to the goal line
- Watch initial substituting if possible
- If you and single side official are both doing the 10 second count, single side will decide who continues count
- Let single side know when the ball has entered the attack area
- Get into possession quickly

#### **RESTARTS**

#### **ON FACE-OFF VIOLATIONS**

- Award to offended team at center X
- Need 5 yard separation
- Players behind the restraining line are NOT released
- Trail will restart ASAP, don't disadvantage the offended team

#### **SIDELINE OUT OF BOUNDS**

- Point direction and call color
- 5 yards clearance
- Trail will restart, exception, after settled situation ball goes out of bounds near single side official and we are going the same direction
- Reminder, goalie gets 5 seconds on ALL restarts if he is out of his crease due to chasing a shot

#### **ENDLINE OUT OF BOUNDS**

- If it is a shot lead determines possession by pointing and calling color
- 5 yard clearance
- Lead official or "new trail official" will have the restart
- Goalie gets 5 seconds if out of crease due to chasing a shot

#### **AFTER WHISTLE STOPS PLAY**

- Administer infraction
- Get 5 yard clearance
- Trail will have restart, exception, near single side official and going the same direction
- Goalie gets 5 seconds if out of the crease

#### **REPORTING FOULS AND SETTING THE FIELD**

- In a calm and relaxed demeanor, calling official reports to the field
- Trail official will get tables attention by being at least at the wing line at mid-field and report foul to the table, (color, #, foul, time)
- Trail will announce “timer on” and put hand in the air
- Trail will make sure the right player is kneeling in front of the table
- Trail will observe substitutes and count players
- Lead and single side officials will set field while trail is reporting the foul
- Lead will tell goalie how many “man down” and for how long
- When lead and single see the field is ready point to the goal
- Trail official will restart when he sees the points, exception, single will have the whistle if restart is down at GLE on single side, but must wait for lead and trail officials pointing

### **OVERTIME PROCEDURES**

- 2 minute intermission
- Bring captains for coin toss (winner chooses end of field, AP stays the same as it was at the end of regulation)
- Play periods of 4 minutes each until a goal is scored
- 2 minute intermission between each overtime period
- Switch sides after each overtime period
- The game ends on the first goal scored
- Coach CANNOT ask for a stick check after the game winning goal

Work hard, consistently, and stay focused throughout the entire game  
Call all safety issues. When in doubt, error on the side of safety

## **ADMINISTRATIVE**

### **30:00 CERTIFY COACHES**

- Ask coach if he has any questions
- Ask coach if all players are legally and properly equipped
- Ask coach for captains numbers, speaking captain, and starting attack in-home
- Remind coach about end line balls and sideline balls
- Remind coach about zero tolerance from assistant coaches
- Ask the home coach if there will be a national anthem

### **20:00 COIN TOSS**

- Referee stand at midfield facing the clock
- Umpire bring in home captains from end of your wing line
- Field judge bring in visitor captains from end of your wing line

- Ask captains if they have any questions
- Remind them to play the game, and we'll officiate it to the best of our abilities
- Remind them to respect the game, officials, and opponents
- Visitors call the coin toss
- Winning team chooses first AP, or which end of the field to defend
- Remind the captains we are now available for stick checks

#### **17:00 STICK CHECKS**

- Stay at midfield after coin toss
- Have tape measure and ball ready for checks

#### **10:00 CHECK NETS**

- Umpire check the home teams warm up net
- Field judge check the visitor teams warm up net
- Get any malfunctions fixed immediately by letting the home team coach know
- Come back to mid field to resume stick checks

#### **05:00 TABLE ADMINISTRATION (REFEREE)**

- Make sure they have a home book and a working horn
- If using a field clock, remind them that penalty time corresponds with it
- Remind them we are looking for eye contact when we come to the table to report fouls
- Let them know we'll report fouls in order of COLOR, NUMBER, FOUL, TIME
- Let them know not to let us leave if they didn't understand what was reported
- If we did get away or any other questions arise throughout the game, let them know when they can give us a double horn (next dead ball) and the nearest official will come to the table to sort out any issues
- Remind them to double horn if a player acquires 5 minutes of personal foul time (DQ)
- Go over "stacking" the first couple weeks into the year
- Ask the table if they have any questions

#### **03:30 CLEAR FIELD**

- Prepare for the national anthem

#### **03:00 NATION ANTHEM**

- All three officials stand next to the table

#### **01:00 FINAL PREP AND LINE UP**

- Umpire make a final check on home warm up net
- Field judge make a final check on visitor warm up net
- Referee at mid field facing the clock
- Umpire and field judge at mid field backs to the clock 5 yards apart
- Players line up on umpire and field judge with left shoulders towards the goals they're defending

- Remind players this is approximately 5 yards and is what we need for clean legal checks around a loose ball, and for restarts
- Remind players to respect the game, officials, and opponent
- Goalies cross, shake hands and take possessions

#### 00:00 GAME TIME

- Make sure game clock is reset to 12:00
- Make sure table is ready