



NILOA Shot Clock Cheat Sheet 2024

Event	Shot Clock	Notes & Rule Reference
Possession on Faceoff	Starts at 80	Rule 4:15 a 1
Change of Possession	Resets to 80	Rule 4:15 a 2
Valid Shot Retained by A in Offensive End	Resets to 60	Rule 4:15 a 3
Valid Shot Retained by A in Defensive End	Resets to 80	Rule 4:15 a 4, Rule 4:16 b Exception.
Ball Batted by B into Defensive End with Shot Clock Under 60	Does NOT Reset	Rule 4:16 b, and AR 59. Team A under no obligation to clear. Once recleared, Over & Back is in effect
Loose Ball Technical Foul retained by A	Resets to 80 if 61 or above OR 60 if 60 or below when play Play-on ends or play is stopped	Rule 4:15 a 5 and AR 56
Flag Down Slow Whistle	Does NOT Reset during play	Rule 4:15 a 6 Assess foul and reset: 80 if 61 or above OR to 60 if 60 or below when play was stopped
Defensive Injury Stopping Play	Resets to 80 if 61 or above OR 60 if 60 or below when play was stopped	Rule 4:15 a 7 and d
Period ends with uneven situation and Team retains possession to Start Next Period	Does NOT Reset Carries Over	Rule 4:15 a 8
Timeout, Inadvertent Flag or Whistle, Or Loss of Required Equipment in Scrimmage Area	Does NOT Reset	Rule 4:15 c